

## **STEEP™ HITS THE ROAD TO THE OLYMPICS ON DECEMBER 5TH, 2017**

### **STEEP™ ROAD TO THE OLYMPICS IS A LICENSED PRODUCT OF THE OLYMPIC WINTER GAMES PYEONGCHANG 2018**

LONDON, UK — June 21ST, 2017 — At the Electronic Entertainment Expo (E3), Ubisoft® announced Steep™ Road to the Olympics, the official videogame of the Olympic Winter Games PyeongChang 2018. An expansion to the open world action-sports game Steep (launched in December 2016), featuring skiing, snowboarding, wingsuiting and paragliding, Steep Road to the Olympics will let players stage their own Olympic Winter Games from December 5th 2017, on PlayStation®4 computer entertainment system, Xbox One and Windows PC. More information on bundled editions of Steep will be released at a later date.

In Steep Road to the Olympics, players ride the South Korean mountains to live an athlete's journey and dream of the Olympic podium. Additionally, they will be able to explore the mountains of Japan, carving their path through unique powder and a beautiful environment.

The expansion will feature fresh unique challenges, as well as official Olympic disciplines, including Downhill, Slopestyle, Halfpipe, Giant Slalom, Super-G and Big Air. Steep Road to the Olympics takes players to the ultimate proving ground, with all eyes on them, and gives them the opportunity to rise as the newest snow hero.

With development led by Ubisoft Annecy\*, Steep is designed for a culture that's all about sharing experiences with the world. Steep features seamless multiplayer, populating the world with players as they explore the Alps and Alaska. Players and friends across the globe can take on challenges together, or compete with each other to snag the top spot on the leaderboards.

The game's replay feature expands this experience, allowing players to relive their wildest tricks and memorable lines and even share them as videos on social media. It doesn't stop there, as challenges can be created from any line to compete with friends and achieve the best time, or scores based on customisable factors, such as completing tricks. Players can also participate in several competitive live programs such as the monthly Steep World Tour, where players take on specific challenges to qualify in tournament and have a chance to win exclusive rewards.

For more information about Steep, please visit [steepgame.com](http://steepgame.com) and follow us at [facebook.com/SteepGame](https://facebook.com/SteepGame) and [twitter.com/Steep\\_Game](https://twitter.com/Steep_Game).

To learn more about other Ubisoft games, please visit [blog.ubi.com](http://blog.ubi.com).

\*Associate studios are Ubisoft Kiev, Ubisoft Pune and Ubisoft Belgrade

#### **About Ubisoft**

Ubisoft is a leading creator, publisher and distributor of interactive entertainment and services, with a rich portfolio of world-renowned brands, including Assassin's Creed, Just Dance, Tom Clancy's video game series, Rayman, Far Cry and Watch Dogs. The teams throughout Ubisoft's worldwide network of studios and business offices are committed to delivering original and memorable gaming experiences across all popular platforms, including consoles, mobile phones, tablets and PCs. For the 2016–17 fiscal year Ubisoft generated sales of €1,460 million. To learn more, please visit [www.ubisoftgroup.com](http://www.ubisoftgroup.com).

**About ISM**

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